A New Approach for High Performance and Efficient Design of CORDIC Processor

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Abstract—This paper presents a new approach for the high performance and hardware efficient design of coordinate rotation digital computer (CORDIC) processor structure. The proposed design approach completely eliminates the ROM requirement of constant arctangent values. Furthermore, efficient designs of carry look ahead adders (CLAs), exploiting one input as constant, in the angle adder/subtractor datapath speeds-up the computation while maintaining regularity. The proposed architecture is implemented in FPGA as well as in 180nm standard cell library. The proposed implementation has about 39% delay improvement in FPGA and about 34% delay improvement in standard cell technology as compared to basic structure. About 47% power savings has been achieved in the proposed structure.

Keywords— Coordinate rotation digital computer (CORDIC), vector rotation, FPGA, carry look ahead adder (CLA), carry save adder (CSA).

I. INTRODUCTION

Coordinate rotation digital computer (CORDIC) processor computes a number of functions including sine and cosine of angles [1]–[3]. Since, CORDIC architecture is multiplication free (adder/subtracter as the main computational block), it has been used as a basic unit of computation in the implementation of different well known algorithms like discrete cosine transform (DCT), discrete Hartley transform (DHT), fast Fourier transform (FFT), etc. [4]–[8]. The basic CORDIC computations are expressed by the iterative equations at *i*th step as [9],

$$X_{i+1} = k_i (X_i - m\sigma_i 2^{-S(m,i)} Y_i)$$

$$Y_{i+1} = k_i (Y_i + \sigma_i 2^{-S(m,i)} X_i)$$

$$Z_{i+1} = Z_i - \sigma_i \alpha_{m,i}$$
(1)

where i = 0, 1, ..., N-1. The number of iterations N will decide the fractional bit accuracy of the final result obtained [10], *m* parameter stands for one of the three coordinate systems namely linear, circular and hyperbolic (for m = 0, 1 and -1 respectively) and S(m, i) is shift sequence having values 0, 1, ..., N-1 [11]. Scale factor k_i remains constant for a particular computer if all rotations from 0 to N-1are

completed (i.e., iterations are not bypassed to achieve faster convergence) [12]. Parameter α_i is angle by which a vector is rotated in *i*th step and is given by,

$$\alpha_i = \tan^{-1} 2^{-1}$$

The parameter σ_i takes two vales, -1 and 1. If Z_i , the input angle, is left positive in a particular iteration step then its value is 1 otherwise -1.

Figure 1 depicts the basic architecture of the CORDIC processor. Arctangent values are constant and they are stored in ROM. For the iteration to go from *i*th stage to (i+1)th, the sign of Z_i has to be predetermined. Adder/subtracter is the only computational unit in Z- datapath, latency of this architecture is determined by the latency of the adder/subtracter module. As the delay time of the adder is proportional to its size in bit-width, redundant number system with sign-digit (SD) representation has been used in [13] and [14]. The delay time of the redundant adder is independent of the size of word and is approximately equal to delay time of two full adders. However, use of redundant number increases the hardware overhead (redundant to non-redundant converter is required) and also it makes scale factor variable (complex design) which has to be computed in each iteration [15]. Carry save adder (CSA) has been used in [16] to improve the speed as there is no carry propagation in CSA and the propagation delay is equivalent of only one full-adder [17]. Carry look-ahead adder (CLA) is very fast adder but it has the disadvantage of large silicon area.

In regular CORDIC VLSI structure, ROM is used to store the precomputed values of arctangents [18]. However, ROM based design is not preferred because ROM has slow speed (ROM access time) and more power consumption [19], [20].

In this paper we propose a ROM free, high speed regular architecture of CORDIC processor based on of CSA



Fig. 1. Basic CORDIC processor structure

and CLA. CSA has been used in X/Y- datapath whereas, Zdatapath uses CLA. The constant arctangent values has been exploited in the design of CLA to reduce area of CLA along with increasing the speed in each iteration. The proposed architecture is implemented in Xilinx FPGA as well as 180 nm standard cell based technology library in Synopys DC. It has 34% delay improvement and 7% area improvement (excluding ROM) in standard cell based implementation and 39% delay improvement and 20% area improvement (in terms of slices) in FPGA implementation as compared to basic CORDIC design.

The remainder of the paper is as follows. Optimised implementation of CLA exploiting constant arctangent value is described in section II. Section III contains the proposed architecture of CORDIC using optimised CLA in Z-datapath and CSA in X/Y datapath along with implementations. Section IV concludes the paper.

II. EFFICIENT IMPLEMENTATION OF CLA FOR Z-DATAPATH IN CORDIC

Adder/subtracter is the computational unit in Z-datapath circuit. The next iteration can begin only when sign of Z has been determined (Figure 1) and hence in order to have

high performance, adder/subtracter should be faster. Figure 2 shows the 2'S complement adder/subtracter circuit with n-bit inputs A and B. C_i is the initial carry input and C_o is the final carry output. To perform the subtraction using adder circuit, 2'S complement of subtrahend is taken that results in optimum design of adder/subtracter. Delay in multi-bit circuit arises because of carry propagation from one stage of full adder to the next stage. Hence, CLA is used to optimise the delay. In case of CLA, carry required to compute the full addition in successive stages are availabe in parallel. The negative part of CLA is that it requires extra hardware to compute the carry. Here, we have optimised the area (reduced number of gates) by exploiting the constant arctangent value as another input in the CLA.

For the n-bit inputs, carry of the (i+1)th stage is given by [21],

$$C_{i+1} = A_i \cdot B_i + (A_i \oplus B_i) \cdot C_i \tag{3}$$

By using this, carry sum bit at *i*th position can be computed as,

$$S_i = (A_i \oplus B_i) \oplus C_i \tag{4}$$

Let,

$$G_i = A_i \cdot B_i \tag{5}$$



Fig. 2. 2'S complement adder/subtracter

and

$$P_i = A_i \oplus B_i \tag{6}$$

then carry for the each successive stages are expressed by,

$$C_{1} = G_{0} + P_{0}C_{0}$$

$$C_{2} = G_{1} + P_{1}G_{0} + P_{1}P_{0}C_{0}$$

$$C_{3} = G_{2} + P_{2}G_{1} + P_{2}P_{1}G_{0} + P_{2}P_{1}P_{0}C_{0}$$

$$C_{4} = G_{3} + P_{3}G_{2} + P_{3}P_{2}G_{1} + P_{3}P_{2}P_{1}G_{0} + P_{3}P_{2}P_{1}P_{0}C_{0}$$
...
$$C_{n-1} = G_{n-2} + \dots + P_{n-2}P_{n-3}\dots P_{1}G_{0} + P_{n-2}P_{n-3}\dots P_{1}P_{0}C_{0}$$
(7)

For the CLA adder, suppose the one n-bit input z (the initial angle for vectoring mode), expressed in 2'S complement binary representation) is

$$z = (-z_0) + \sum_{i=1}^{n-1} z_i 2^{-i}$$
(8)

Since, the second input is a constant and known in advance, AND operation according to (5) can be precomputed and will be 0 or z_i depending on arctangent. Let's take $\tan^{-1} 2^{-i}$ in binary 2'S complement representation. From Table I for *i*=0,

$$B = \tan^{-1}(-1) = 0110010010000111$$
 (9)

So from (5), (8) and (9), $G_i = A_i \cdot B_i = z \cdot B$ becomes,

$$G_{15} = 0, G_{14} = z_{14}, G_{13} = z_{13}, G_{12} = 0, G_{11} = 0$$

$$G_{10} = z_{10}, G_9 = 0, G_8 = 0, G_7 = z_7, G_6 = 0$$

$$G_5 = 0, G_4 = 0, G_3 = 0, G_2 = z_2, G_1 = z_1, G_0 = z_0$$
(10)

From (7) and (10), it can be seen that the terms which have AND operation with 0 will be removed resulting in area savings in CLA. From this, there will not be timing improvement as all partial products are in parallel and the critical-path will be decided by one of those.

From (6) and (9), $P = z \oplus B$ becomes,

$$P_{15} = z_{15}, P_{14} = z_{14}, P_{13} = z_{13}, P_{12} = z_{12}, P_{11} = z_{11}$$

$$P_{10} = \overline{z_{10}}, P_{9} = z_{9}, P_{8} = z_{8}, P_{7} = \overline{z_{7}}, P_{6} = z_{6}$$

$$P_{5} = z_{5}, P_{4} = z_{4}, P_{3} = z_{3}, P_{2} = \overline{z_{2}}, P_{1} = \overline{z_{1}}, P_{0} = \overline{z_{0}}$$
(11)

From (11), it is evident that XOR gate is completely removed form all the bits, i.e., bits of P becomes either invert of Z or same as Z. In the Z-datapath there are two levels of XOR gates in adder/subtracter (one level before the

ADDER architecture and another inside it) and consequently both of them gets eliminated by the precomputation. Hence, delay as well as area improvement.

TABLE I

VALUES OF ARCTANGENT IN BINARY 2'S COMPLEMENT 16-BIT FRACTIONAL REPRESENTATION

Arctangent	Binary 2's complement fraction
$\tan^{-1}(2^0)$	0110010010000111
$\tan^{-1}(2^{-1})$	0011101101011000
$\tan^{-1}(2^{-2})$	0001111101011011
$\tan^{-1}(2^{-3})$	0000111111101010
$\tan^{-1}(2^{-4})$	0000011111111101
$\tan^{-1}(2^{-5})$	0000001111111111
$\tan^{-1}(2^{-6})$	0000000111111111
$\tan^{-1}(2^{-7})$	000000011111111
$\tan^{-1}(2^{-8})$	000000011111111
tan ⁻¹ (2 ⁻⁹)	000000001111111
$\tan^{-1}(2^{-10})$	000000000111111
$\tan^{-1}(2^{-11})$	000000000011111

We have implemented conventional CLA as well as our proposed CLA design for CORDIC computation in Xilinx FPGA and Synopsys DC using TSMC 180nm standard cell technology library (ASIC). Table II shows the comparison results in FPGA whereas, Table III shows the comparisons in standard cell library. While FPGA implementation has large area savings, it has small amount of delay improvement whereas, standard cell based technology library has large delay improvement (about 61%) but small area savings.

TABLE II Comparison Results for Conventional CLA and Proposed CLA Design Implemented in Xilinx FPGA

FPGA Kit				
Xilinx XC2VP30				
	Conventional	Proposed	CLA	for
	CLA	CORDIC		
# of slices	67	26		
# of 4 i/p LUTs	118	48		
Max Delay	13.16 ns	10.64 ns		
	TABLE III			

COMPARISON RESULTS FOR CONVENTIONAL CLA AND PROPOSED CLA DESIGN IMPLEMENTED IN SYNOPSYS DC

Standard Cell Library		
TSMC 180nm		
	Conventional	Proposed CLA for
	CLA	CORDIC
Area	2182.1 μm ²	1776.2 μm ²
Max Delay	3.02 ns	1.16 ns
Power	0.982 μW	0.368 μW



Fig. 3. ROM free regular CORDIC processor structure using proposed CLA and CSA

III. CORDIC ARCHITECTURE USING OPTIMISED CLA IN ANGLE DATAPATH

Since, CORDIC is an iterative structure, it takes longer time to compute an algorithm. High throughput design for CORDIC is done by inserting pipeline registers between iterative structures. Pipeline structure of CORDIC is applicable in places where different angles have to be computed in a row (e.g., in sine and cosine wave generations). For the applications requiring one input to be processed at a time (e.g., in calculator) pipeline registers has no use and final results can be obtained in a single clock cycle using parallel structure. Overall delay of the parallel/pipeline structure depends on the adder/subtracter module in their datapath. Hence fast adder design is important to improve the speed. As explained in the previous section, use of CLA in z-datapath can improve the speed as well as reduce the area along with complete removal of ROM from the z-datapath. Once angle z-datapath is implemented in CLA, CSA can be used in X/Y-datapath because CSA has no carry propagation from one full adder to next and the overall delay depends upon the iterative stages used for the desired accuracy (i.e., each iterative stage has one full adder delay). Figure 3 shows the ROM free regular CORDIC architecture using proposed adders.

ROM free CORDIC architecture using proposed CLA and CSA is implemented in FPGA and 180 nm ASIC standard cell based library. For the comparison, conventional CORDIC is also implemented using CLA and CSA. In ASIC implementation, ROM is assumed to be connected externally whereas, for FPGA, internal ROM has been used. Table IV shows the FPGA implementation comparison and Table V shows the comparisons in ASIC.

Total 13 parallel iterative structures have been used with 18-bit fractional precisions in adders inputs. 39% delay improvement in FPGA and 34% improvement in ASIC has been obtained. Also, the proposed design has about 47% power savings in ASIC apart from power consumption in ROM. Power savings in logic is achieved by removal of switching activities with pre-computation. Since, the amount of hardware requirements depends on the iteration steps as well as bit-width of datapath, basic design has been used for the comparison purpose.

TABLE IV Comparison Results for Conventional CORDIC and Proposed Using CLA and CSA Implemented in Xilinx FPGA

FPGA Kit			
Xilinx XC2VP30			
	Conventional	Proposed	improvement
# of slices	1305	1044	20%
# of 4 i/p	2290	1834	-
LUTs			
Max Delay	123.4 ns	74.9 ns	39%

TABLE V COMPARISON RESULTS FOR CONVENTIONAL CORDIC AND PROPOSED USING CLA AND CSA IMPLEMENTED IN SYNOPSYS DC

Standard Cell Library				
TSMC 180nm (ROM is assumed to be external)				
	Conventional	Proposed	improvement	
Area	95401 μm ²	88578.7 μm ²	7% + ROM(18x13-	
			bits)	
Max	62.6 ns	40.82 ns	34%	
Delay				
Power	165.0 mW	86.7 mW	47.4%	

IV. CONCLUSIONS

We have proposed a ROM free based structure of CORDIC using CSA and CLA. By exploiting the arctangent constants, optimized CLA has been designed to improve the speed as well as area and power savings. The proposed design approach maintains the regularity of basic CORDIC structure. The CORDIC structure is implemented in Xilinx FPGA as well as 180 nm standard cell technology using proposed CLA in angle adder/subtracter datapath and CSA in coordinates adder/subtracter datapath. The proposed implementation has about 39% delay improvement in FPGA and about 34% delay improvement in standard cell technology as compared to conventional CORDIC structure. About 47% power savings is achieved in proposed structure.

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